

Big Kegger - Normal Mount of Dionysus

Carole Bland

NAME: Ani4 | CLASS: 4 | CHARACTER LEVEL: 4 | EXPERIENCE: 10000 | NEXT LEVEL: 5
 RACE: Heavy Warhorse | SIZE: Large | AGE: 0 | GENDER: Male
 DEITY: True Neutral | ALIGNMENT: True Neutral | HEIGHT: 0' 0" | WEIGHT: 0 lbs. | VISION: Low-light | POINTS: 12

ABILITY NAME	BASE SCORE	BASE MOD	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD	HP	AC	INITIATIVE	BASE ATTACK	WOUNDS/CURRENT HP	SUBDUAL DAMAGE	DAMAGE REDUCTION	SPEED
STR	18	+4	18	+4	18	+4	29	14	+1	+3				Walk 50 ft.
DEX	12	+1	12	+1	12	+1		14	+1	+3				
CON	16	+3	16	+3	16	+3			+1	+3				
INT	2	-4	2	-4	2	-4			+1	+3				
WIS	12	+1	12	+1	12	+1			+1	+3				
CHA	6	-2	6	-2	6	-2			+1	+3				

SAVING THROWS	TOTAL	BASE SAVE	ABILITY	MAGIC	MISC	EPIC	TEMP	conditional modifiers
FORTITUDE (constitution)	+7	+4	+3	+0	+0	+0		
REFLEX (dexterity)	+5	+4	+1	+0	+0	+0		
WILL (wisdom)	+2	+1	+1	+0	+0	+0		

	TOTAL	BASE ATTACK BONUS	STAT	SIZE	MISC	EPIC	TEMP
MELEE (attack bonus)	+6	+3	+4	-1	+0	+0	
RANGED (attack bonus)	+3	+3	+1	-1	+0	+0	
GRAPPLE (attack bonus)	+11	+3	+4	+4	+0	+0	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL	REACH
	+2	1d4+4	20/x2	5 ft.

*Bite	HAND	TYPE	SIZE	CRITICAL	REACH
	Off-hand	BPS	L	20/x2	0 ft.
TOTAL ATTACK BONUS	+1				
DAMAGE	1d4+2				
Special Properties					

*Hoof	HAND	TYPE	SIZE	CRITICAL	REACH
	Primary	B	L	20/x2	0 ft.
TOTAL ATTACK BONUS	+6/+6				
DAMAGE	1d6+4				
Special Properties					

*: weapon is equipped
 1H-P: One handed, in primary hand. 1H-O: One handed, in off hand. 2H: Two handed. 2W-P-(OH): 2 weapons, primary hand (off hand weapon is heavy). 2W-P-(OL): 2 weapons, primary hand (off hand weapon is light). 2W-OH: 2 weapons, off hand.

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE

SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	MAX RANKS	7/3.5 MISC MODIFIER
✓ Appraise	INT	-4	= -4	+	+
✓ Balance	DEX	1	= 1	+	+
✓ Bluff	CHA	-2	= -2	+	+
✓ Climb	STR	4	= 4	+	+
✓ Concentration	CON	3	= 3	+	+
✓ Control Shape	WIS	1	= 1	+	+
✓ Craft (Untrained)	INT	-4	= -4	+	+
✓ Diplomacy	CHA	-2	= -2	+	+
✓ Disguise	CHA	-2	= -2	+	+
✓ Escape Artist	DEX	1	= 1	+	+
✓ Forgery	INT	-4	= -4	+	+
✓ Gather Information	CHA	-2	= -2	+	+
✓ Heal	WIS	1	= 1	+	+
✓ Hide	DEX	-3	= 1	+	-4
✓ Intimidate	CHA	-2	= -2	+	+
✓ Jump	STR	12	= 4	+	8
✓ Listen	WIS	1	= 1	+	+
✓ Move Silently	DEX	1	= 1	+	+
✓ Perform (Untrained)	CHA	-2	= -2	+	+
✓ Ride	DEX	-4	= 1	+	-5
✓ Search	INT	-4	= -4	+	+
✓ Sense Motive	WIS	1	= 1	+	+
✓ Spot	WIS	1	= 1	+	+
✓ Survival	WIS	1	= 1	+	+
✓ Swim	STR	4	= 4	+	+
✓ Use Rope	DEX	1	= 1	+	+
			=	+	+
			=	+	+

✓: can be used untrained. X: exclusive skills

EQUIPMENT				
ITEM	LOCATION	QTY	WT	
Bit and Bridle	Equipped	1	1.0	
Feed (Per Day)	Saddlebags	7	10.0 (70.0)	
Bite	Equipped	1	0.0	
Riding Saddle	Equipped	1	25.0	
Hoof	Equipped	1	0.0	
Saddlebags <small>70 lbs., 7 Feed (Per Day)</small>	Equipped	1	8.0	
TOTAL WEIGHT CARRIED/VALUE			104 lbs.	

WEIGHT ALLOWANCE					
Light	300	Medium	600	Heavy	900
Lift over head	900	Lift off ground	1800	Push / Drag	4500

SPECIAL ABILITIES

Scent (Ex)

PROFICIENCIES

Bite, Hoof

LANGUAGES