Sue - Normal Mount of Karnathian
NAME

Alan Nudelman
PLAYERNAME

DEITY

True Neutral
ALIGNMENT

Ani3	0	Light Warhorse	Large	0' 0"	0 lbs.	Low-light
CLASS	EXPERIENCE	RACE	SIZE	HEIGHT	WEIGHT	VISION
3	6000	0	Male		,	12
Character Level	NEXT LEVEL	AGE	GENDER	EYES	HAIR	POINTS

Abilities

ABILITY NAME	BASE SCORE	BASE MOD	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD
STR Strength	16	+3	16	+3	16	+3
DEX Dexterity	12	+1	12	+1	12	+1
CON Constitution	16	+3	16	+3	16	+3
INT Intelligence	2	-4	2	-4	2	-4
WIS Wisdom	12	+1	12	+1	12	+1
CHA Charisma	6	-2	6	-2	6	-2

HP hit points: 26

WOUNDS/CURRENT HP

SUBDUAL DAMAGE

DAMAGE REDUCTION

SPEED: Walk 40 ft.

AC armor class

TOTAL	FLAT	TOUCH	BASE	ARMOR BONUS	SHIELD BONUS	STAT	SIZE	NATURAL	MISC	MISS CHANCE	ARCANE SPELL FAILURE	ARMOR CHECK PENALTY	SPELL RESIST
19 : 18 : 10	= 10	+ 5	+ 0	+ 1	+ -1	+ 4	+ 0				30	-5	0

INITIATIVE modifier

TOTAL	=	DEX MODIFIER	+	MISC MODIFIER
+1	=	+1	+	+0

BASE ATTACK bonus: +2

SAVING THROWS

	TOTAL	=	BASE SAVE	+	ABILITY	+	MAGIC	+	MISC	+	EPIC	+	TEMP	conditional modifiers
FORTITUDE (constitution)	+6	=	+3	+	+3	+	+0	+	+0	+	+0	+		
REFLEX (dexterity)	+4	=	+3	+	+1	+	+0	+	+0	+	+0	+		
WILL (wisdom)	+2	=	+1	+	+1	+	+0	+	+0	+	+0	+		

Attack Bonus

	TOTAL	=	BASE ATTACK BONUS	+	STAT	+	SIZE	+	MISC	+	EPIC	+	TEMP
MELEE attack bonus	+4	=	+2	+	+3	+	-1	+	+0	+	+0	+	
RANGED attack bonus	+2	=	+2	+	+1	+	-1	+	+0	+	+0	+	
GRAPPLE attack bonus	+9	=	+2	+	+3	+	+4	+	+0	+	+0	+	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL	REACH
	+0	1d4+3	20/x2	5 ft.

*Bite

	HAND	TYPE	SIZE	CRITICAL	REACH
	Off-hand	BPS	L	20/x2	0 ft.

TOTAL ATTACK BONUS	DAMAGE
-1	1d3+1

Special Properties

*Hoof

	HAND	TYPE	SIZE	CRITICAL	REACH
	Primary	B	L	20/x2	0 ft.

TOTAL ATTACK BONUS	DAMAGE
+4/+4	1d4+3

Special Properties

*: weapon is equipped

1H-P: One handed, in primary hand. **1H-O**: One handed, in off hand. **2H**: Two handed. **2W-P-(OH)**: 2 weapons, primary hand (off hand weapon is heavy). **2W-P-(OL)**: 2 weapons, primary hand (off hand weapon is light). **2W-OH**: 2 weapons, off hand.

SKILLS

MAX RANKS 6/3

	SKILL NAME	KEY ABILITY	SKILL MODIFIER		ABILITY MODIFIER	+	RANKS	+	MISC MODIFIER
✓	Appraise	INT	-4	=	-4	+		+	
✓	Balance	DEX	-4	=	1	+		+	-5
✓	Bluff	CHA	-2	=	-2	+		+	
✓	Climb	STR	-2	=	3	+		+	-5
✓	Concentration	CON	3	=	3	+		+	
✓	Control Shape	WIS	1	=	1	+		+	
✓	Craft (Untrained)	INT	-4	=	-4	+		+	
✓	Diplomacy	CHA	-2	=	-2	+		+	
✓	Disguise	CHA	-2	=	-2	+		+	
✓	Escape Artist	DEX	-4	=	1	+		+	-5
✓	Forgery	INT	-4	=	-4	+		+	
✓	Gather Information	CHA	-2	=	-2	+		+	
✓	Heal	WIS	1	=	1	+		+	
✓	Hide	DEX	-8	=	1	+		+	-9
✓	Intimidate	CHA	-2	=	-2	+		+	
✓	Jump	STR	2	=	3	+		+	-1
✓	Listen	WIS	1	=	1	+		+	
✓	Move Silently	DEX	-4	=	1	+		+	-5
✓	Perform (Untrained)	CHA	-2	=	-2	+		+	
✓	Ride	DEX	-4	=	1	+		+	-5
✓	Search	INT	-4	=	-4	+		+	
✓	Sense Motive	WIS	1	=	1	+		+	
✓	Spot	WIS	1	=	1	+		+	
✓	Survival	WIS	1	=	1	+		+	
✓	Swim	STR	-7	=	3	+		+	-10
✓	Use Rope	DEX	1	=	1	+		+	
				=		+		+	
				=		+		+	

✓: can be used untrained. ✗: exclusive skills

ARMOR

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
*Barding (Chainmail)	Medium	+5	+2	-5	30

Jun 3, 2009 8:41:44 AM
Created using PCGen 5.12.1

PCGen Character Template by Frugal, based on work by ROG, Arcady, Barak, Dimrill & Dekker. For suggestions please post to pcgen@yahoogroups.com with "OS Suggestion" in the subject line.

Page 1

EQUIPMENT

ITEM	LOCATION	QTY	WT
Barding (Chainmail)	Equipped	1	40.0
Saddlebags 70 lbs., 7 Feed (Per Day)	Equipped	1	8.0
Bit and Bridle	Equipped	1	1.0
Bite	Equipped	1	0.0
Feed (Per Day)	Saddlebags	7	10.0 (70.0)
Hoof	Equipped	1	0.0
Military Saddle +2 circumstance bonus on Ride checks related to staying in the saddle	Equipped	1	30.0
TOTAL WEIGHT CARRIED/VALUE			149 lbs.

WEIGHT ALLOWANCE

Light	230	Medium	460	Heavy	690
Lift over head	690	Lift off ground	1380	Push / Drag	3450

SPECIAL ABILITIES

Scent (Ex)

FEATS

Armor Proficiency (Light)	You are proficient with light armor
Armor Proficiency (Medium)	You are proficient with medium armor

PROFICIENCIES

Bite, Hoof

LANGUAGES

Jun 3, 2009 8:41:44 AM
Created using PCGen 5.12.1

PCGen Character Template by Frugal, based on work by ROG, Arcady, Barak, Dimrill & Dekker.
For suggestions please post to pcgen@yahoogroups.com with "OS Suggestion" in the subject line.

Page 2

Notes:

Character Sheet Notes:

Jun 3, 2009 8:41:44 AM
Created using PCGen

PCGen Character Template by Frugal, based on work by ROG, Arcady, Barak, Dimrill & Dekker.
For suggestions please post to pcgen@yahoogroups.com with "OS Suggestion" in the subject line.

Page 3